

NCL Fall 2024 Individual Game Scouting Report

Dear Gokul Sathiyamurthy,

Thank you for participating in the National Cyber League (NCL) Fall 2024 Season! Our goal is to prepare the next generation of cybersecurity professionals, and your participation is helping achieve that goal.

The NCL was founded in May 2011 to provide an ongoing virtual training ground for collegiate students to develop, practice, and validate their cybersecurity skills in preparation for further learning, industry certifications, and career readiness. The NCL scenario-based challenges were designed around performance-based exam objectives of CompTIA certifications and are aligned to the National Initiative for Cybersecurity Education (NICE) Cybersecurity Workforce Framework published by the National Institute of Standards and Technology (NIST).

As you look to a future career in cybersecurity, we hope you find this report to be valuable in both validating skills and identifying areas for improvement across the nine NCL skills categories. You can use this NCL Scouting Report to:

- Validate your skills to employers in any job application or professional portfolio;
- Show case your achievements and strengths by including the Score Card view of your performance as part of your résumé or simply sharing the validation link so that others may view the detailed version of this report.

The NCL Fall 2024 Season had 9,260 students/players and 573 faculty/coaches from more than 540 two- and fouryear schools & 230 high schools across all 50 U.S. states registered to play. The Individual Game Capture the Flag (CTF) event took place from October 25 through October 27. The Team Game CTF event took place from November 8 through November 10. The games were conducted in real-time for students across the country.

NCL is powered by Cyber Skyline's cloud-based skills evaluation platform. Cyber Skyline hosted the scenario-driven cybersecurity challenges for players to compete and track their progress in real-time.



To validate this report, please access: cyberskyline.com/report/GXNMQ86326RH

Based on the performance detailed in this NCL Scouting Report, you have earned 9 hours of CompTIA. Continuing Education Units (CEUs) as approved by CompTIA. You can learn more about the NCL -CompTIA alignment via nationalcyberleague.org/partners.

Congratulations for your participation in the NCL Fall 2024 Individual Game! We hope you will continue to develop your knowledge and skills and make meaningful contributions as part of the Information Security workforce!

Dr. David Zeichick NCL Commissioner





NCL Fall 2024 Individual Game

The NCL Individual Game is designed for student players nationwide to compete in realtime in the categories listed below. The Individual Game evaluates the technical cybersecurity skills of the individual, without the assistance of others.

797 TH PLACE OUT OF 8484 PERFORMANC			67.5%	
91 st National Percentile Average: 100	18.9 Points Averag	је: 67.8% Ач	verage: 41.1%	
Cryptography Identify techniques used to encrypt or obfuscate me extract the plaintext.	260 POINTS OUT OF ssages and leverage tools to	100.0% accuracy	COMPLETION:	76.5%
Enumeration & Exploitation Identify actionable exploits and vulnerabilities and us security measures in code and compiled binaries.	220 POINTS UT OF se them to bypass the	100.0% ACCURACY	COMPLETION:	66.7%
Forensics Utilize the proper tools and techniques to analyze, pr investigate digital evidence in a computer-related inc		50.0% ACCURACY	COMPLETION:	37.5%
Log Analysis Utilize the proper tools and techniques to establish a operation and identify malicious activities using log		66.7% ACCURACY	COMPLETION:	92.3%
Network Traffic Analysis Identify malicious and benign network traffic to dem potential security breaches.	170 POINTS UT OF 320	91.7% ACCURACY	COMPLETION:	78.6%
Open Source Intelligence Utilize publicly available information such as search social media, and more to gain in-depth knowledge of		78.3% ACCURACY	COMPLETION:	78.3%
Password Cracking Identify types of password hashes and apply various determine plaintext passwords.	170 POINTS UT OF 340	100.0% accuracy	COMPLETION:	50.0%
Scanning & Reconnaissance Identify and use the proper tools to gain intelligence services and potential vulnerabilities.	170 DUT OF SOUT OF ADDUT A target including its	63.6% ACCURACY	COMPLETION:	70.0%
Web Application Exploitation	100 POINTS OUT OF 310 See them to bypass the	66.7% ACCURACY	COMPLETION:	33.3%

Identify actionable exploits and vulnerabilities and use them to bypass the security measures in online services.

Note: Survey module (100 points) was excluded from this report.





Cryptography Module

Identify techniques used to encrypt or obfuscate messages and leverage tools to extract the plaintext.

1068 TH PLACE OUT OF 8484	260 POINTS OUT OF 330 PERFORMANCE SCORE	100.0% Accuracy	76.5% COMPLETION	
88 th National Percentile	Average: 209.0 Points	Average: 72.6%	Average: 64.6%	
Bases (Easy)	30 POINTS OUT OF 30	100.0%	COMPLETION:	100.0%
Analyze and obtain the plaintext from bases.	n messages encoded with common r			
Shift (Easy)	40 POINTS OUT OF 40	100.0%	COMPLETION:	100.0%
Analyze and obtain the plaintext for a	a message encrypted with a shift cipl			
Number Codes (Easy)) 40 POINTS OUT OF 40	100.0%	COMPLETION:	100.0%
Analyze and obtain the plaintext for a	a message encoded using ASCII code			
NATO (Easy)	40 POINTS OUT OF	100.0%	COMPLETION:	100.0%
Analyze and obtain the plaintext for a alphabet.	a message encoded using the NATO			
Message Signature (N	Medium) 60	100.0%	COMPLETION:	100.0%
Identify tampered emails by using PG	GP signatures.			
Beep Beep (Medium)	50 POINTS OUT OF 60	100.0%	COMPLETION:	66.7%
Decoded a message that is spelled o	ut using dial tone sounds.			
Tampered (Hard)	O CUT OF 60	0.0% ACCURACY	COMPLETION:	0.0%
Lies CDC sheeksuppe to identify a ten	an ared masses as			

Use CRC checksums to identify a tampered message.





Enumeration & Exploitation Module

Identify actionable exploits and vulnerabilities and use them to bypass the security measures in code and compiled binaries.

445 TH PLACE OUT OF 8484 NATIONAL RANK	Performance score	100.0% ACCURACY	66.7% COMPLETION		
95 th National Percentile	Average: 145.2 Points	Average: 72.5%	Average: 52.0%		
Source (Easy)	110 POINT	F 100.0%	COMPLETION:	100.0%	
Reverse engineer the source code of password authentication.	a Rust program to bypass a simple				
Speedy (Medium)	110 POINT 110	s 100.0% ACCURACY	COMPLETION:	100.0%	
Reverse engineer the source code of a Golang program.					
Passphrase (Hard)	0 POINTS OUT OF 110	0.0% ACCURACY	COMPLETION:	0.0%	

Reverse engineer an ELF binary to break XOR encryption on a password.

Forensics Module

Utilize the proper tools and techniques to analyze, process, recover, and/or investigate digital evidence in a computer-related incident.

1539 TH PLACE OUT OF 8484 NATIONAL RANK 82 nd National Percentile	100 POINTS OUT OF 315 PERFORMANCE SCORE	50.0% ACCURACY Average: 50.5%	37.5% COMPLETION Average: 41.1%		
Table (Easy)	100 POINTS	50.0%	COMPLETION:	100.0%	
Analyze an ARP table to investigate a	an ARP spoofing attack.				
Plant (Medium)	O POINTS OUT OF 100	0.0% ACCURACY	COMPLETION:	0.0%	
Extract a Linux installer and cpio file to investigate a filesystem.					
Incident Response (H	ard) $0_{\text{OUT OF}}^{\text{POINTS}}$	0.0% ACCURACY	COMPLETION:	0.0%	
Inspect and repair a live system that	was tampered with to recover data.				





Log Analysis Module

Utilize the proper tools and techniques to establish a baseline for normal operation and identify malicious activities using log files from various services.

1074 TH PLACE OUT OF 8484	Performance score	66.7% ACCURACY	92.3% COMPLETION	
88 th National Percentile	Average: 160.2 Points	Average: 53.9%	Average: 60.1%	
Audit (Easy)		TS 83.3% ACCURACY	COMPLETION:	100.0%
Analyze a system auth log file to inves privileges.	stigate the behavior of users with elev	vated		
Packet Log (Medium)	100 POIN OUT C	TS 77.8%	COMPLETION:	100.0%
Identify traffic patterns from a log file	of network traffic.			
\$TICKER (Hard)	O POINTS OUT OF 100	0.0% ACCURACY	COMPLETION:	0.0%

Parse a stock price log to identify a stock price that was manipulated.

Network Traffic Analysis Module

Identify malicious and benign network traffic to demonstrate an understanding of potential security breaches.

1100 TH PLACE OUT OF 8484 NATIONAL RANK	170 POINTS OUT OF 320 PERFORMANCE SCORE	91.7% ACCURACY	78.6% COMPLETION		
OO Percentile	Average: 148.9 Points	Average: 63.2%	Average: 65.5%		
Address (Easy)	100 POINTS OUT OF	87.5% ACCURACY	COMPLETION:	100.0%	
Analyze the behavior of DHCP traffic	from a client connecting to a network.				
Home (Medium)	$70_{_{110}^{\text{POINTS}}}$	100.0% ACCURACY	COMPLETION:	80.0%	
Analyze a packet capture and decode traffic from TP-Link smart switches.					
Spec (Hard)	O POINTS OUT OF 110	0.0% Accuracy	COMPLETION:	0.0%	
Implement a custom specification to decode raw packets.					





Open Source Intelligence Module

Utilize publicly available information such as search engines, public repositories, social media, and more to gain in-depth knowledge on a topic or target.

990 TH PLACE OUT OF 8484 NATIONAL RANK	280 POINTS OUT OF 355 PERFORMANCE SCORE	78.3% ACCURACY	78.3% COMPLETION		
89 th National Percentile	Average: 200.2 Points	Average: 73.0%	Average: 65.9%		
Rules of Conduct (Eas		100.0% ACCURACY	COMPLETION:	100.0%	
Vinyl (Easy)	40 POINTS	75.0%	COMPLETION:	100.0%	
Analyze an image using metadata an	+0	ACCURACY			
Coordinates (Easy)	60 POINTS OUT OF	75.0%	COMPLETION:	100.0%	
Geolocate the physical location of a s	server using an IP address.	AUGUNAUT			
NFT (Medium)	60 POINTS OUT OF	57.1%	COMPLETION:	100.0%	
Conduct blockchain analysis to attribute the ownership of a NFT.					
Git (Medium)	O POINTS OUT OF 75	0.0%	COMPLETION:	0.0%	
Obtain private company information that was posted on social media.					
Password (Hard)	95 POINTS OUT OF	100.0%	COMPLETION:	100.0%	
Use coordinates and a SSID to search	n for a location and find information fr	om			

Use coordinates and a SSID to search for a location and find information from public images.





Password Cracking Module

Identify types of password hashes and apply various techniques to efficiently determine plaintext passwords.

871 ST PLACE OUT OF 8484 NATIONAL RANK	170 POINTS OUT OF PERFORMANCE SCORE	100.0% ACCURACY	50.0% COMPLETION	
90 th National Percentile	Average: 101.6 Points	Average: 87.6%	Average: 36.6%	
Hashing (Easy)	15 POINTS OUT OF 15	100.0%	COMPLETION:	100.0%
Generate password hashes for MD5,	, SHA1, and SHA256.			
Rockyou (Easy)	30 POINTS OUT OF 30	100.0%	COMPLETION:	100.0%
Crack MD5 password hashes for pas		ACCURACY		
Windows (Easy)	30 POINTS OUT OF	100.0%	COMPLETION:	100.0%
Crack Windows NTLM password has	00	ACCURACY		
Pattern (Medium)	45 POINTS OUT OF 45	100.0%	COMPLETION:	100.0%
Build a wordlist or pattern rule to cra	ck password hashes of a known patter			
ZIP (Medium)	50 POINTS	100.0%	COMPLETION:	100.0%
Crack the insecure password for a p	rotected zip file.	ACCORACT		
Wordlist (Hard)	O POINTS OUT OF 65	0.0%	COMPLETION:	0.0%
Build a wordlist to crack passwords		ACCURACT		
Complexity (Hard)	O POINTS OUT OF 105	0.0% ACCURACY	COMPLETION:	0.0%
Build a custom wordlist to crack pas	swords by augmenting permutation ru	69		

Build a custom wordlist to crack passwords by augmenting permutation rules using known password complexity requirements.





Scanning & Reconnaissance Module

Identify and use the proper tools to gain intelligence about a target including its services and potential vulnerabilities.

654 TH PLACE OUT OF 8484 NATIONAL RANK 93 rd National Percentile	170 POINTS OUT OF PERFORMANCE SCORE	63.6% ACCURACY Average: 56.8%	70.0% COMPLETION		
Scan (Easy)			COMPLETION:	100.0%	
Use nmap to scan a machine and dis	cover open ports.				
Domains (Medium)	60 POINTS OUT OF 100	40.0%	COMPLETION:	66.7%	
Perform reconnaissance on a domain's DNS records to gain information about its assets.					
ICS (Hard)	$10^{\frac{\text{POINTS}}{\text{OUT OF}}}$	50.0%	COMPLETION:	33.3%	
Perform reconnaissance on an ICS sy	ystem by using the Modbus protocol.				

Web Application Exploitation Module

Identify actionable exploits and vulnerabilities and use them to bypass the security measures in online services.

1349 TH PLACE OUT OF 8484 NATIONAL RANK 85 th National Percentile	100 POINTS OUT OF PERFORMANCE SCORE Average: 102.7 Points	66.7% ACCURACY Average: 56.0%	33.3% COMPLETION Average: 43.1%	
Candy Store (Easy)	100 POINT 100 100	ACCORACT	COMPLETION:	100.0%
Find and exploit a client side authenti Shopping v2 (Medium	(ation vulnerability in a web application) O POINTS OUT OF	n. 0.0% ACCURACY	COMPLETION:	0.0%
Exploit a type coercion bug in a Node Indie Metro (Hard) Perform a NoSQL injection attack on	O POINTS OUT OF 110	0.0% accuracy	COMPLETION:	0.0%

